Tuto : How to make "Polar Express" with Alice 3



Step 1 :

- Open Alice 3 in your recherche bar .



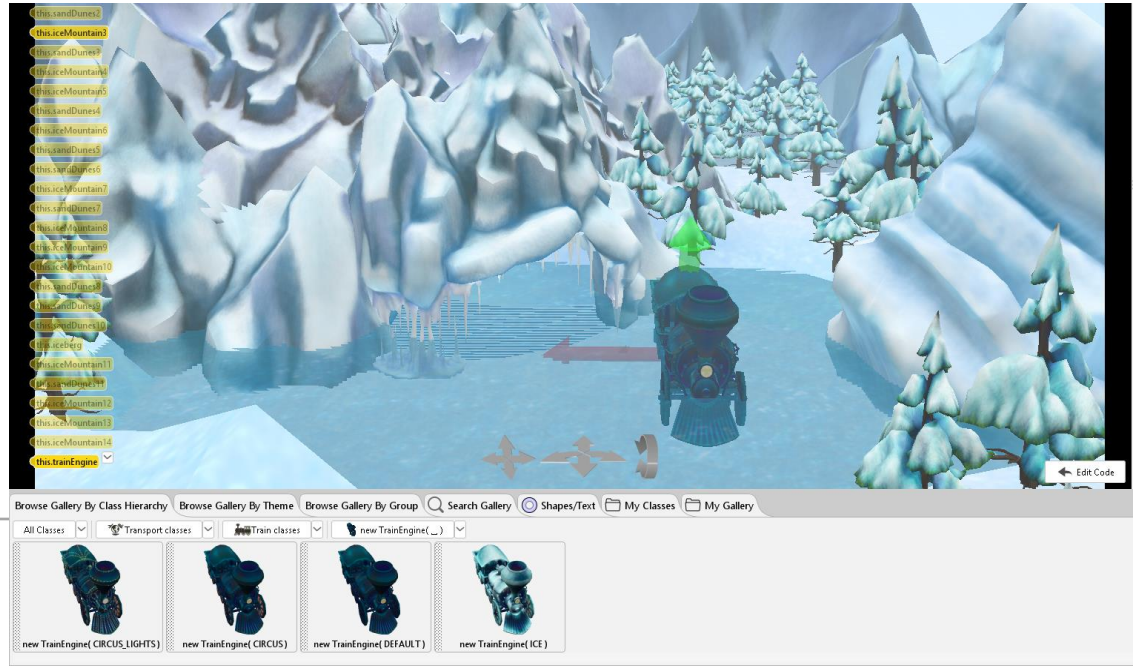
Step 2 :

- Select in starter the world "Snow"
- Open the world wiew .
- Delete the tent and the 3 ice bloc with right click --> delete .



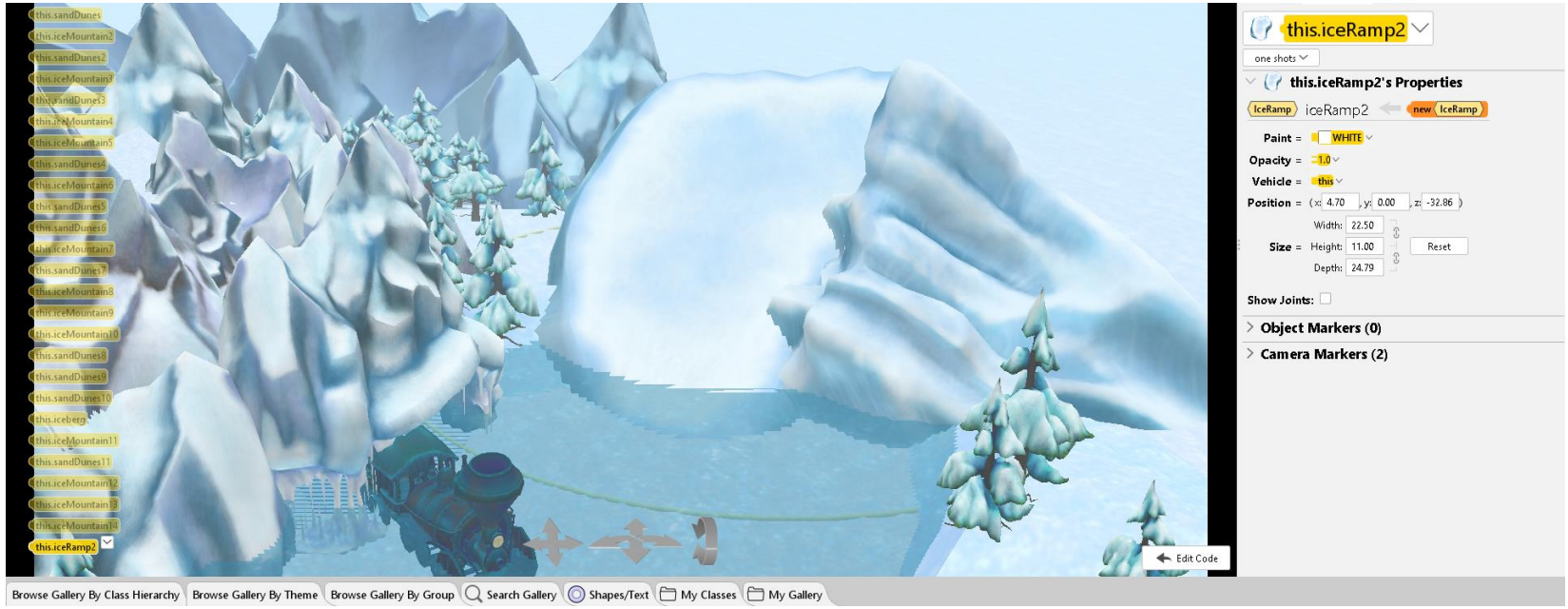
Step 3 :

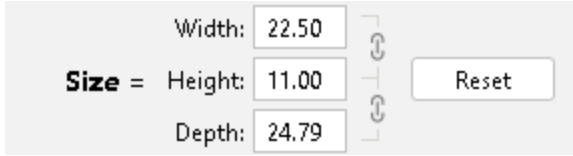
- Go into "Browse Gallery By Class Hierarchy" then go into "Transport Classes" then go into "train classes" and pick "new train engine "defalt" " and drag it into the scene .



Step 4 :

- Go into "Browse Gallery By Theme" then go into "Snow" and pick "ice ramp" and drag it into the scene as well .
- Make the height of the ice block 11 and place it like that:





Step 5 :

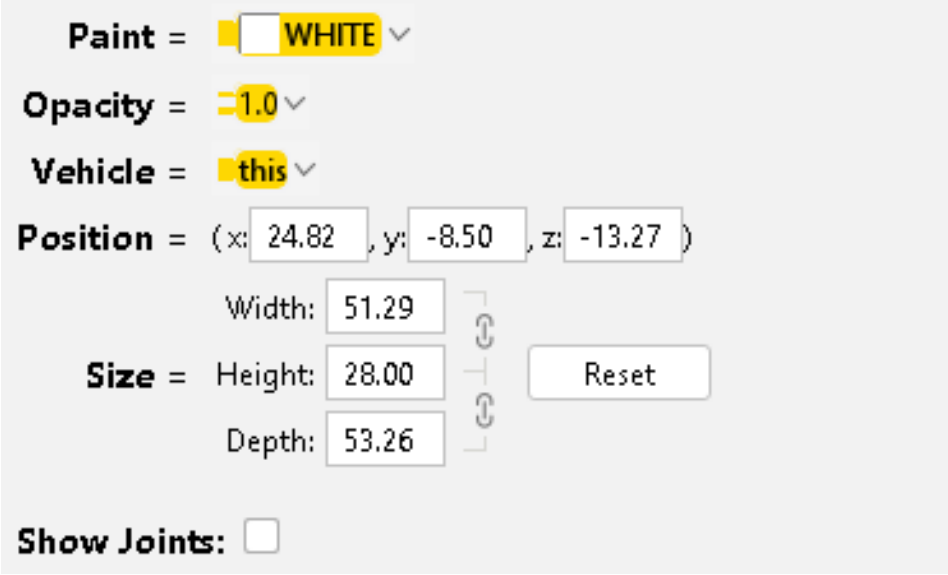
- Clik now on the train and make it 4 in height, and 8 in the case x, and rotation the train like the picture.



- Don't forget to save regularely (Alice can crash)

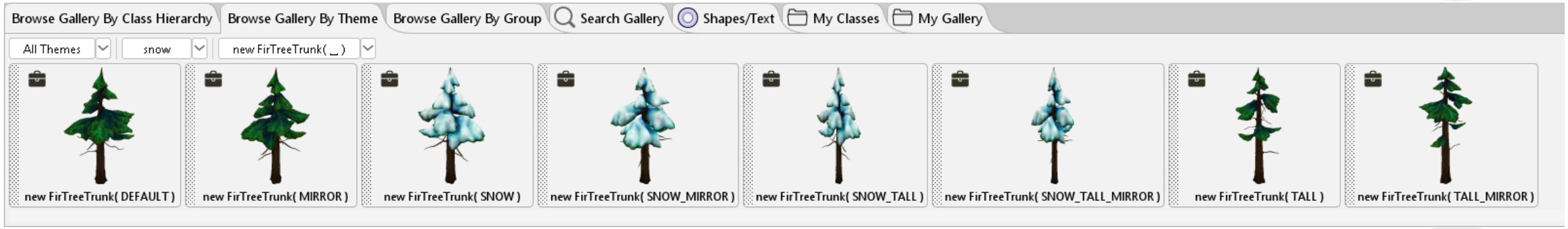
Step 6 :

- Do the same as step 4 with a ice block and make these spec :



Step 7.1 :

- Do the same as step 4 and select "new FirTreeFrunk(SNOW)" and drag it in front of the train on the other side of the ice lake (don't toutch the height this time)



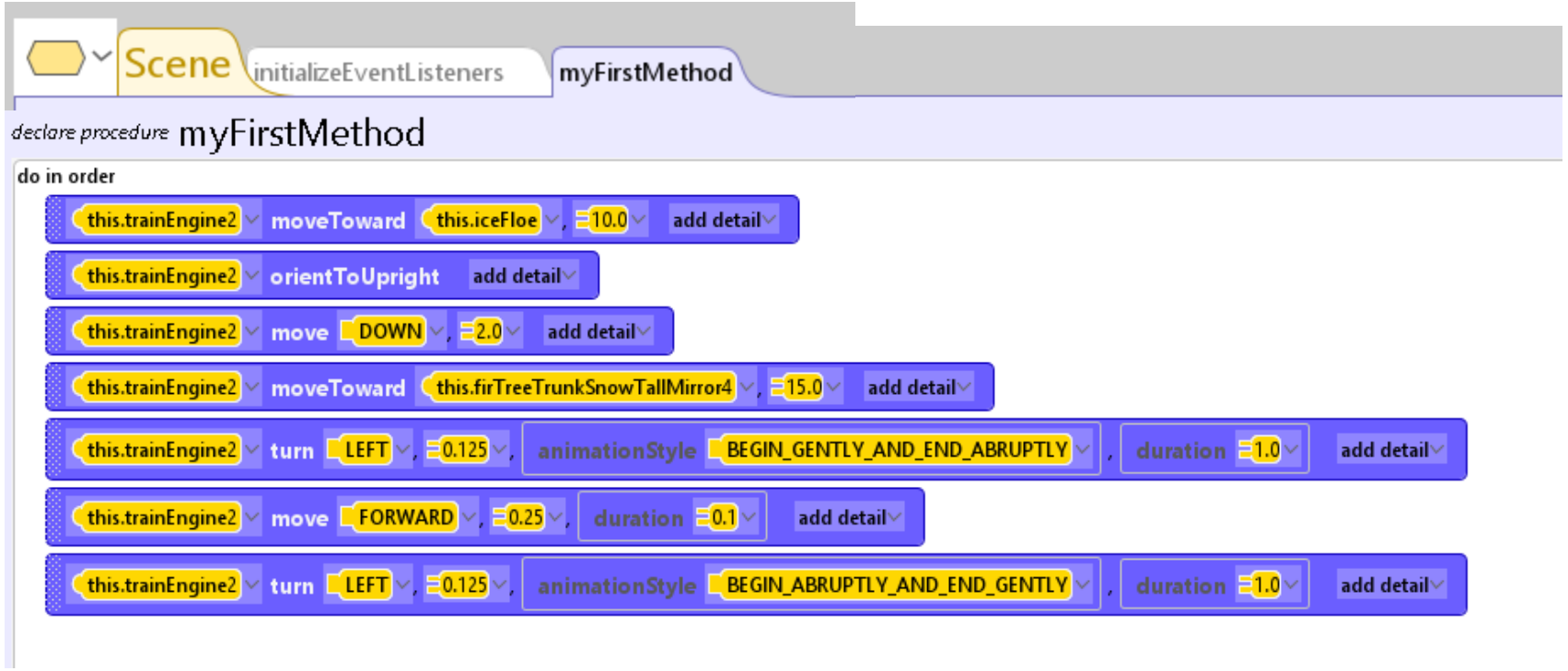
Step 7.2 :

- Your scene has to look like this :



Step 8.1 :

- Go into edit code and do this in "myFirstPeriod"



Step 8.2 :

- The name of the element in the case are maybe different as mine so make sure you select the same name as the right element : for exemple the 

in 

can be different so make sure that the name of the tree in front of the train is the name of the objet in 

Step 9 :

- Click on run when all complete and "voila"
- Don't forget to save regularely (Alice can crash)