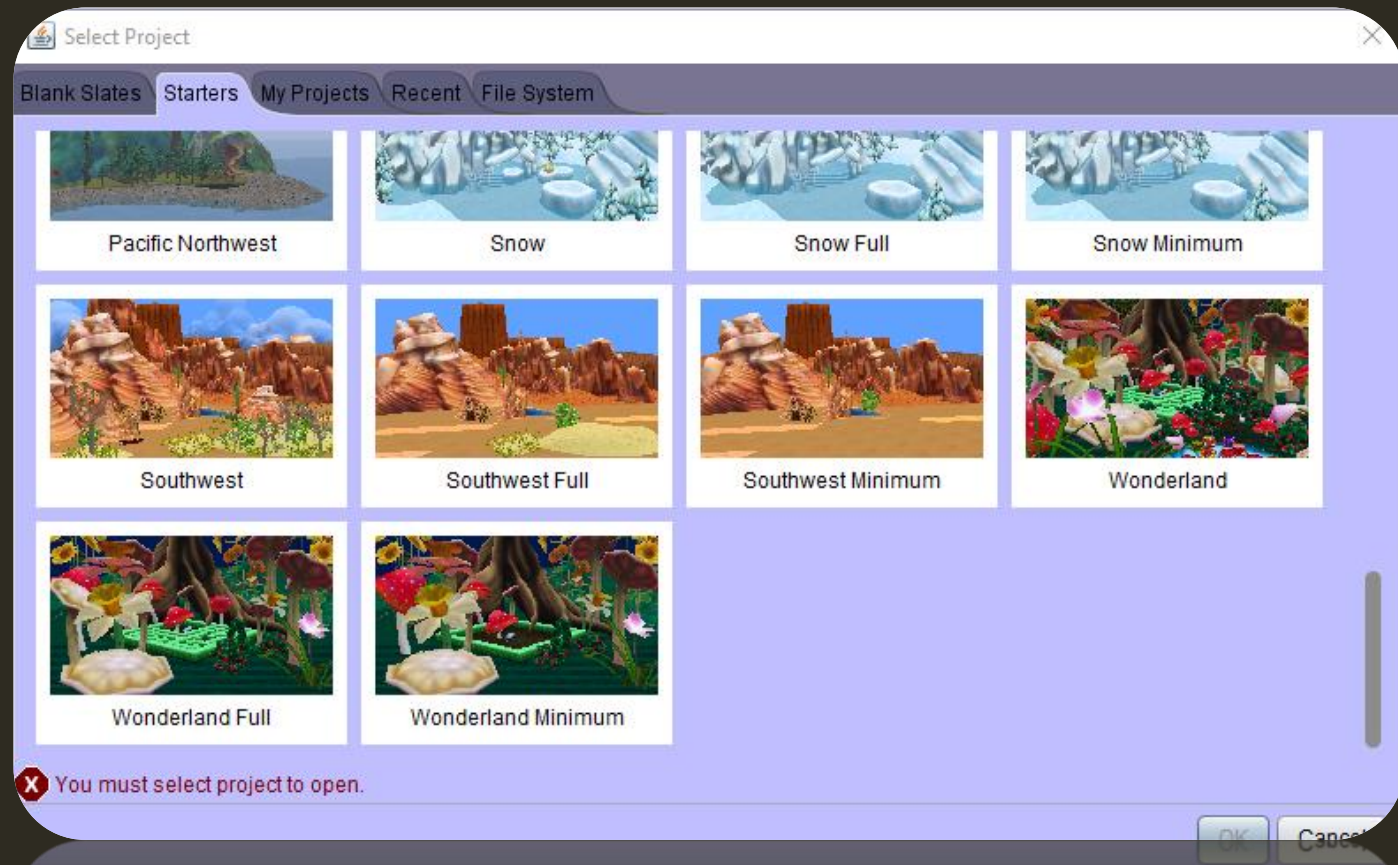


ALICE PROJECT

-BREAKING BAD

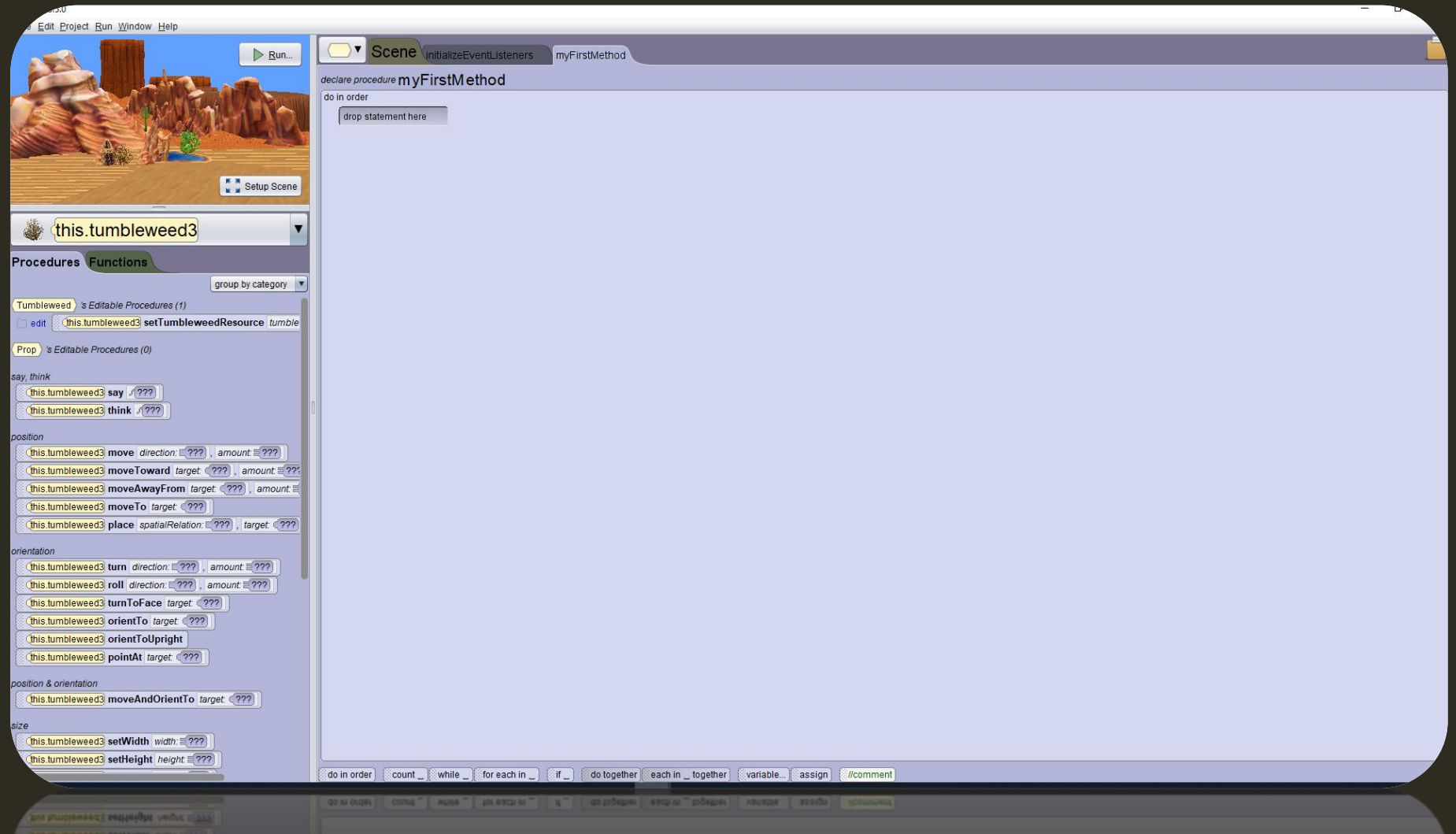
STARTERS

I choose the starter southwest-minimum



RECEPTION

With all the block for
the programming.



SETUP SCENE

The extension setup scene in the left corner.

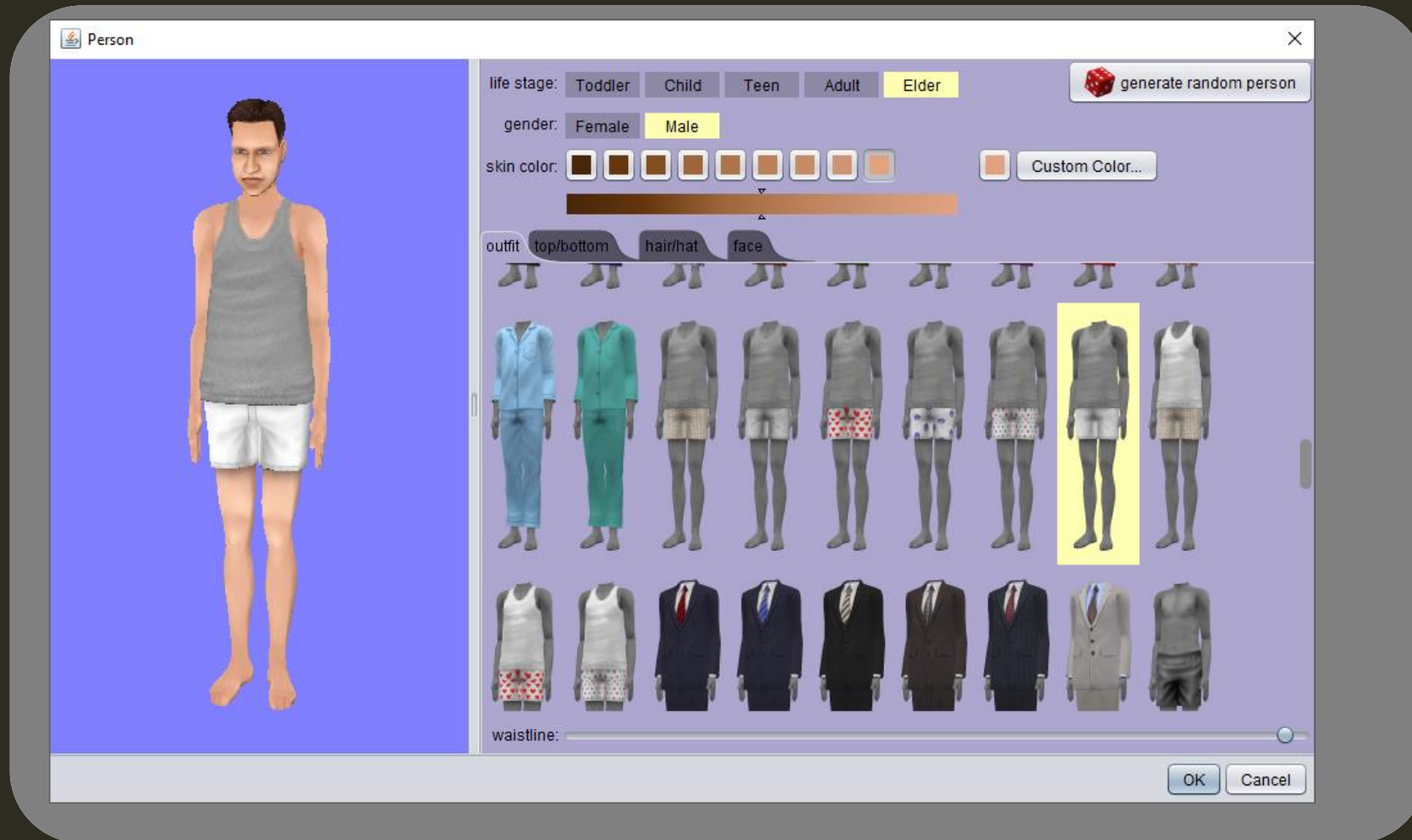


CAMERA

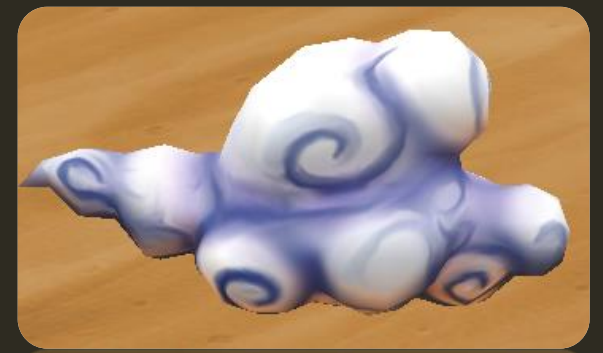
We can move the camera up and down from left to right, on the sides from different angles too.



CREATE A CHARACTER



PLACE AN OBJECT, CREATE THE DECOR

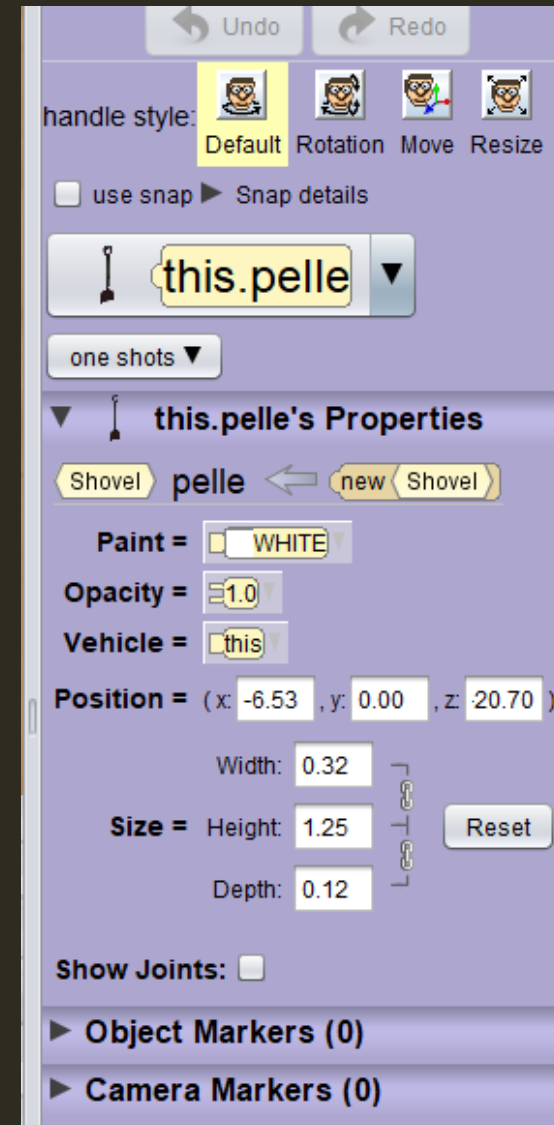


PLACE THE CHARACTERS

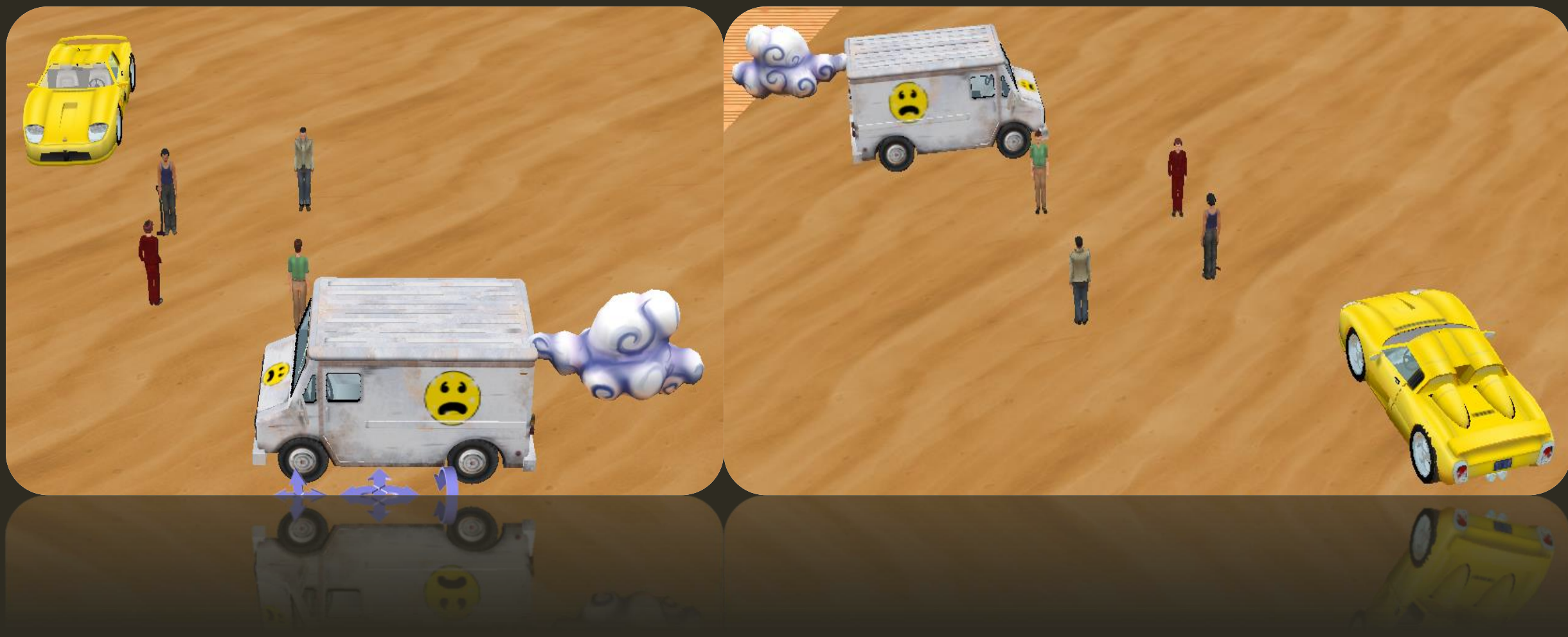


PRECISION

Place the object and the characters with the most precision possible.

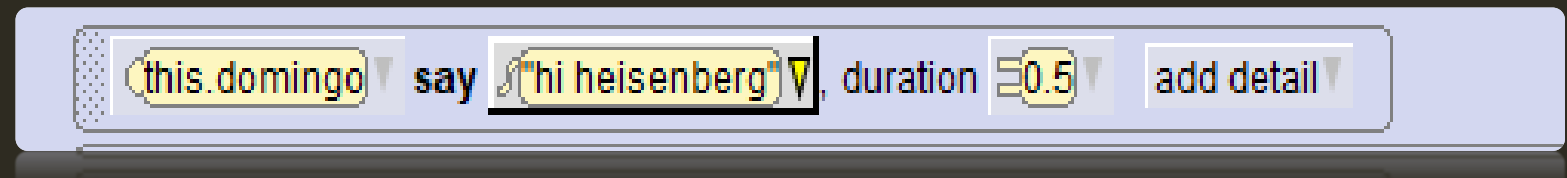


THE WHOLE SCENE AND THE DECOR



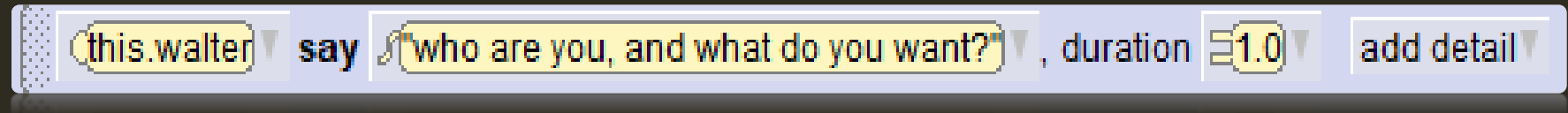
EDIT A CODE

This first block designed, a text say by domingo « hi heisenberg », qui est afficher pendant 1second.



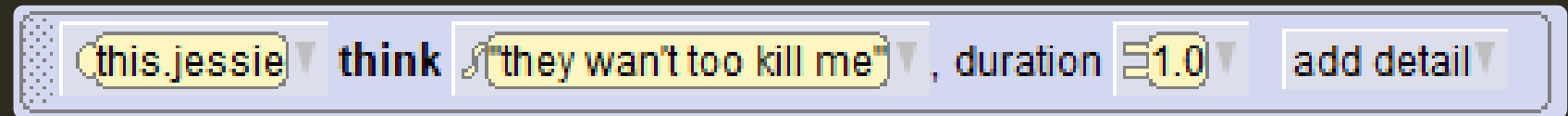
EDIT A CODE

This command block is used to tell his walter to say «who are you, and what do you want ? » during 1 second.



EDIT A CODE

Now we wanted to do the jessie think « they wan't too kill me » during 1second.



this.jessie ▼ think "they wan't too kill me" ▼ , duration 1.0 ▼ add detail ▼

EDIT A CODE

In this part of the code, we ask to jessie, move back of 2, in 1 second



EDIT A CODE

For finish we ask to emilio, to go on a rock in the during of 1 second.(My first idea is to go on jessie but the result is ugly.



FINAL SCENE

In final scene we can see the another placement of the different character.

