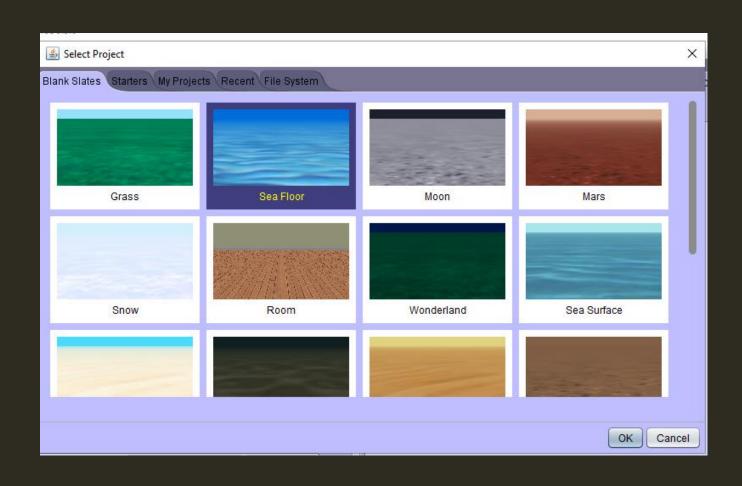
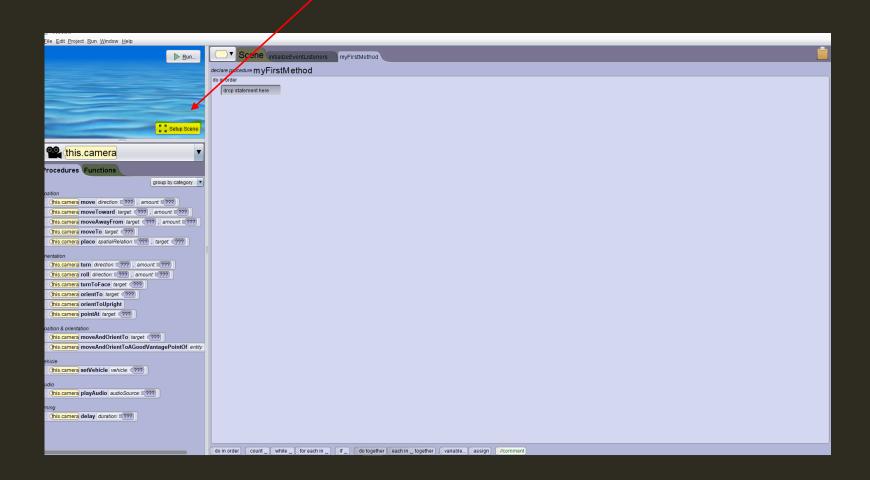


### TUTORIAL FOR PROGRAM 3D

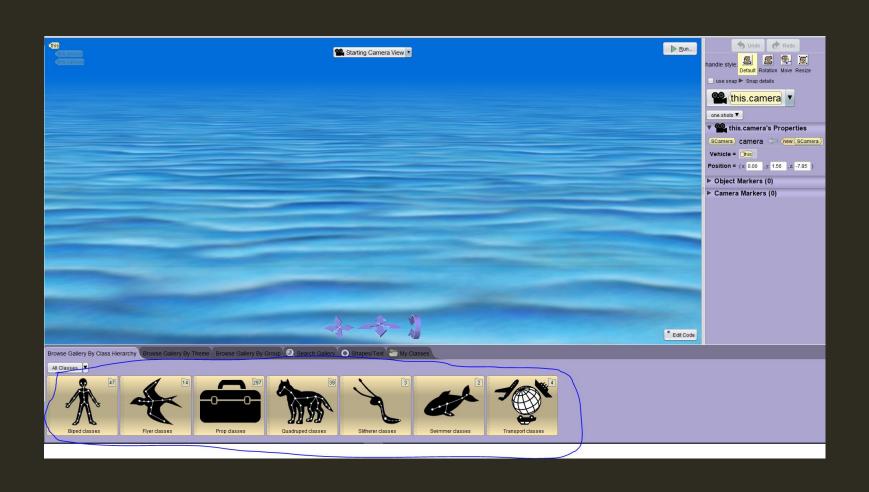
### 1. CHOOSE THE SCENE



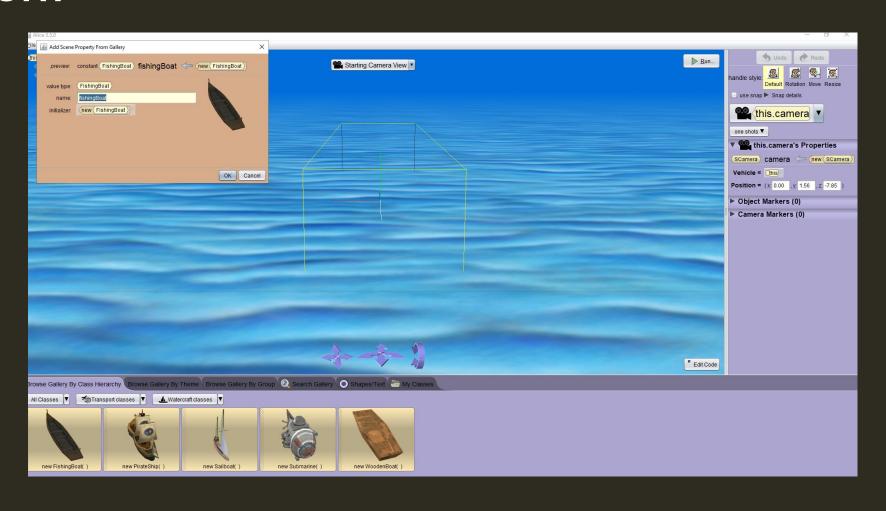
### 2. CLICK ON SETUP CAMERA



# 3 HERE WE FIND THE TYPES OF CHARACTER AND DECORATION



# 4. IN THE TRANSPORT CATEGORY YOU CHOOSE A BOAT



### 5.CHOOSE YOUR CHARACTERS

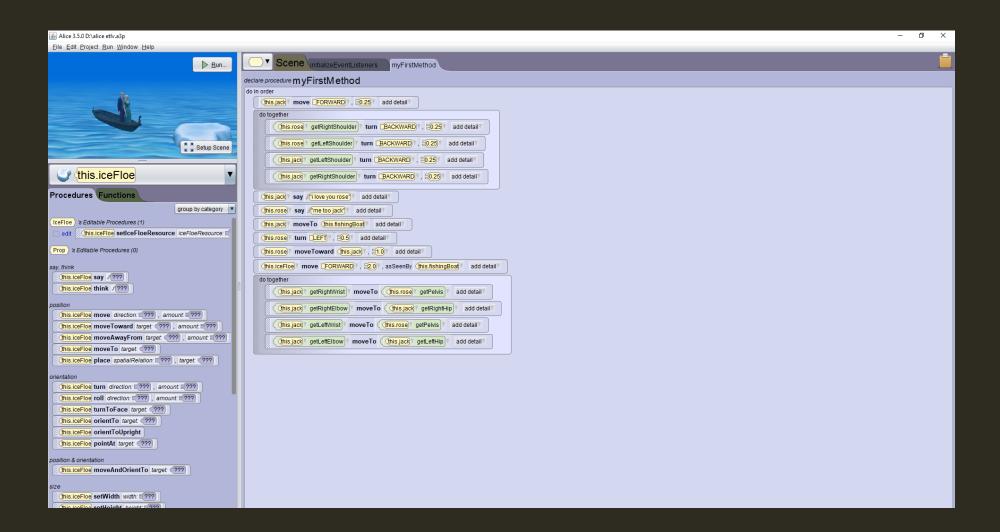


here you have to choose 2 character 1 person who is called rose and the other jack and you position them on the boat and you have too choose a ice berg

### 6. NOW RETURN TO EDIT CODE



### 7.NOW YOU HAVE TO PROGRAM



### 8. TO START YOU MUST SELECT JACK



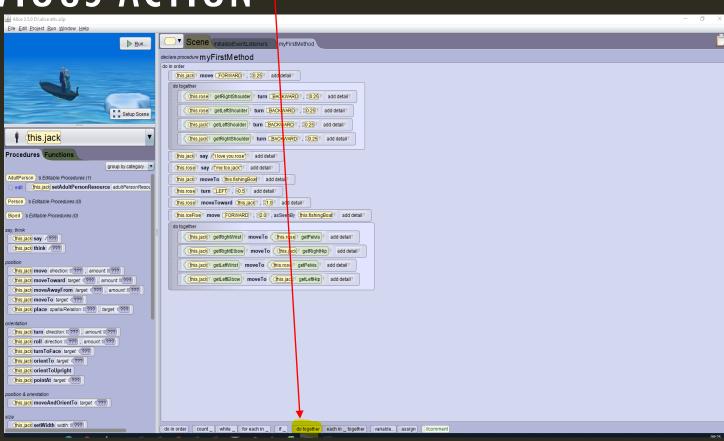
# 9. CHOOSE THE ACTION THAT WE WANT TO MAKE JACK DO IN MY FIRSTMETHOD



we choose this block and replace the actions we want to do



10. YOU HAVE TO TAKE DO TOGETHER WHICH IS AT THE BOTTOM OF THE PAGE AND PUT IT BELOW THE PREVIOUS ACTION



#### 11.





we must complete do together by selecting rose as we had done with jack to make him raise his arms we use the turn procedure

you have to add the rose shoulder to make it move

# 12. WE REPEAT THE SAME THING BUT FOR HIS OTHER SHOULDER THEN WE SELECT JACK ETR WE DO THE SAME AGAIN



# 13. WE MAKE JACK AND ROSE TALK BY SELECTING JACK THEN ROSE





# 14 NOW WE REVERSE THE BOAT'S JACK BY SELECTING THE MOVE TO PROCEDURE



```
move FORWARD , 50.25
                                        add detail
do together
                                  turn □BACKWARD V, □0.25
                getRightShoulder
                                                                add detail
                                 turn BACKWARD
                                                    , ≘0.25
                getLeftShoulder
                                                              add detail
                                turn BACKWARD
                getLeftShoulder
                                                              add detail
                                  turn BACKWARD
                getRightShoulder
                                                               add detail
          say fi love you rose
                                 add detail
          say sime too jack
                               add detail
 this.rose
          moveTo (this.fishingBoat
                                      add detail
```

### 15.WE TURN PINK AND WE BRING IT BACK TO JACK USING THE TURN OPTION AND MOVETOWARD

```
this.rose turn LEFT , 50.5 add detail this.rose moveToward this.jack , 51.0 add detail
```



# 16. WE WANT TO MOVE THE ICE BERG TOWARDS THE BOAT SO WE USE THE MOVE PROCEDURE





## 17. THEN WE WANT TO MAKE JACK EMBRACE PINK, WE MAKE HIM MOVE HIS WRISTS AND ELBOWS

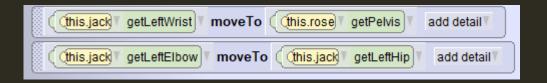


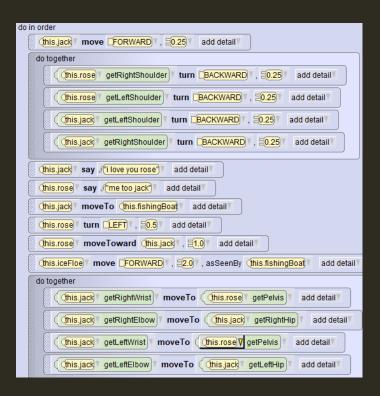
so that he moves his arms at the same time we use do together again



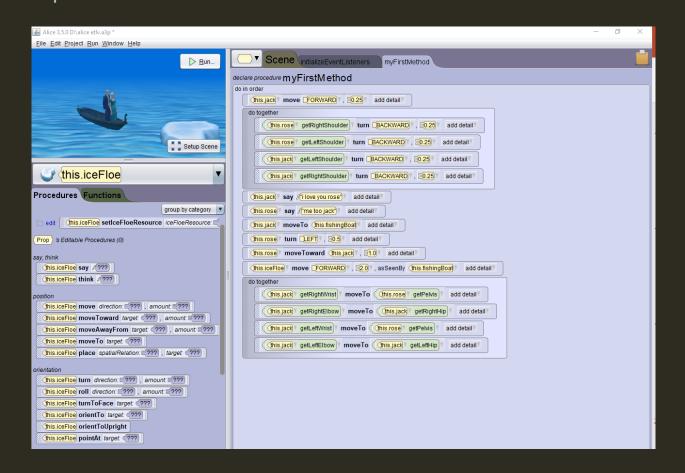
we first make him move his wrist and right elbow and we make him put on the hips of rose

# 18. WE REPEAT THE SAME THING BUT FOR THE LEFT WRIST





### 19 YOU FINISHED WELL DONE



you just have to press run now