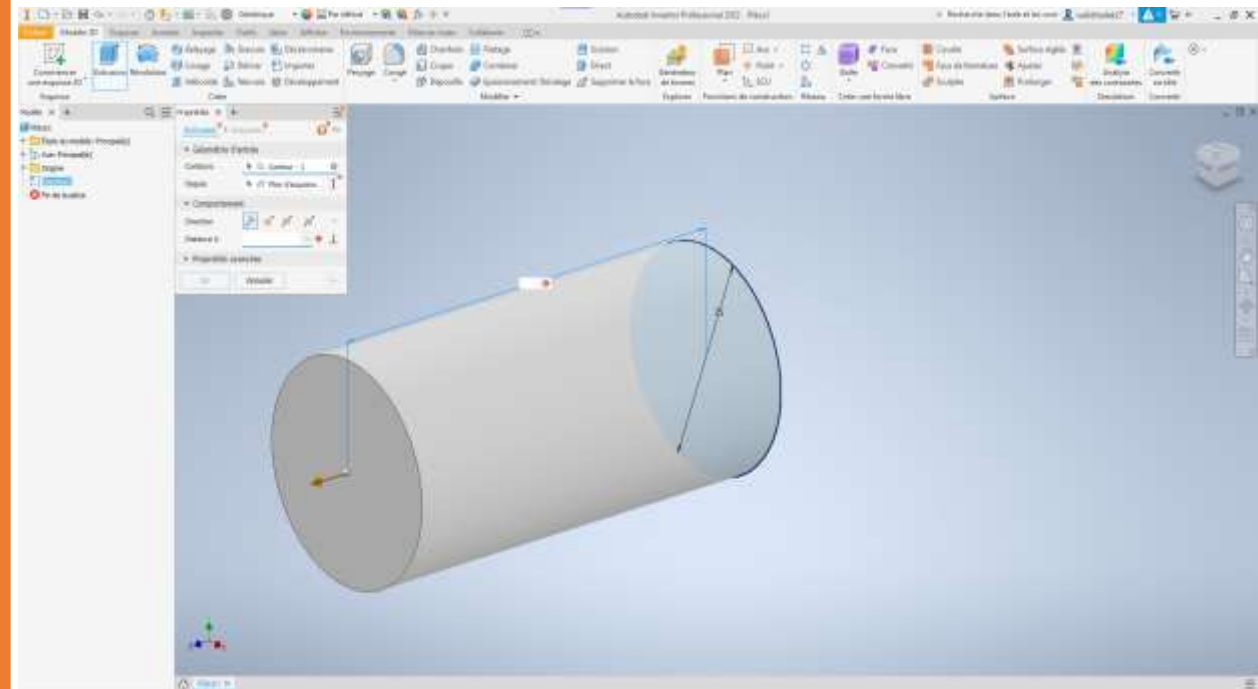
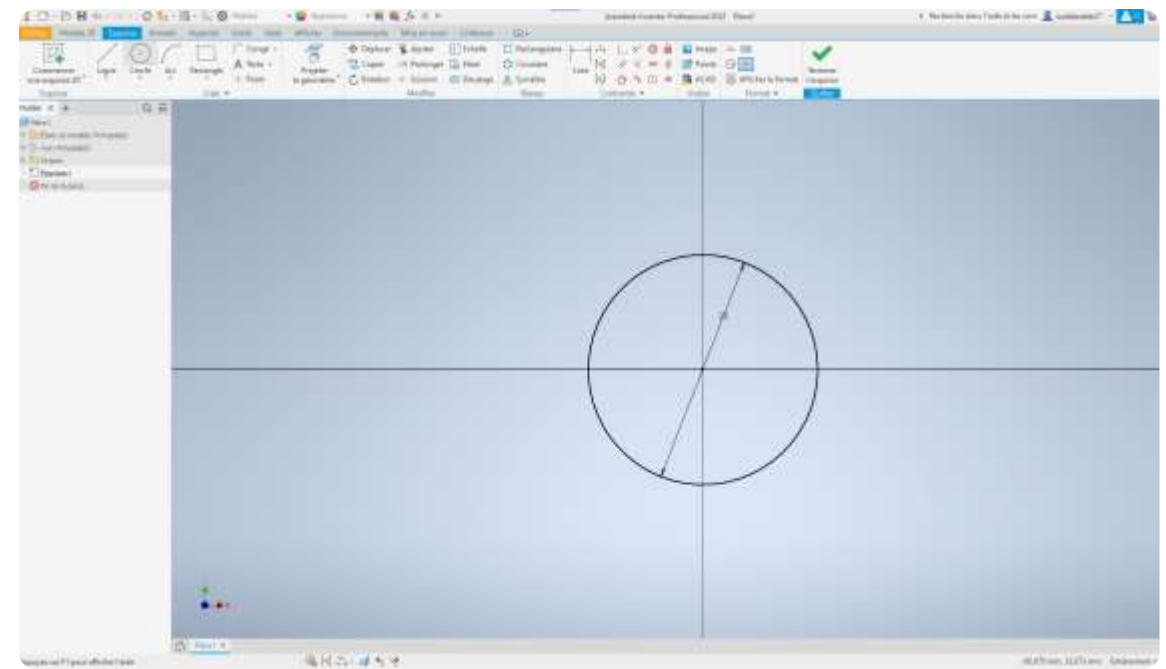
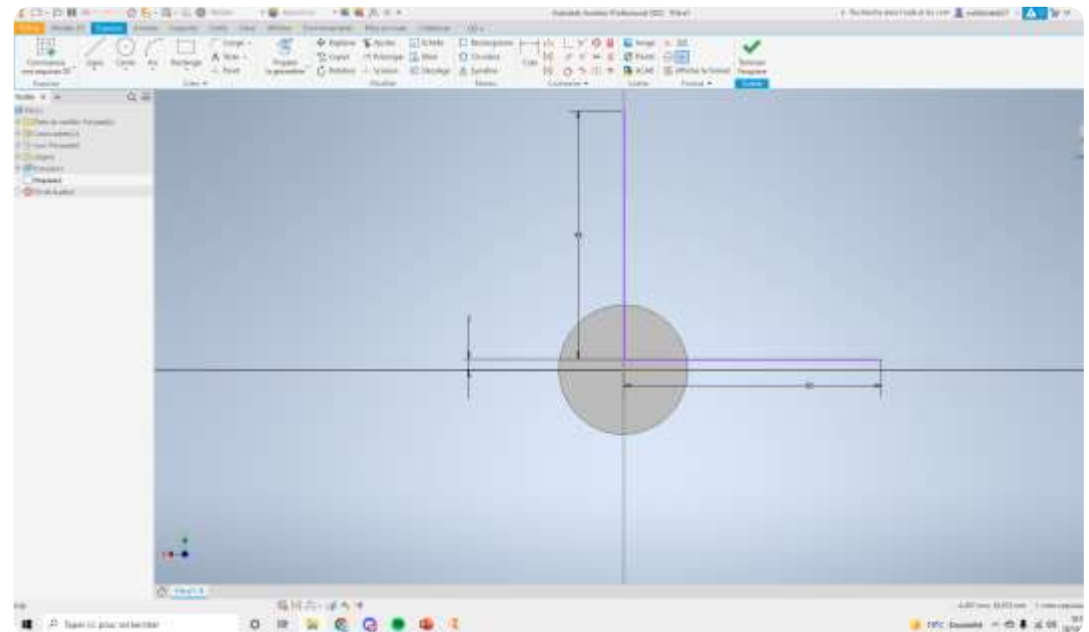
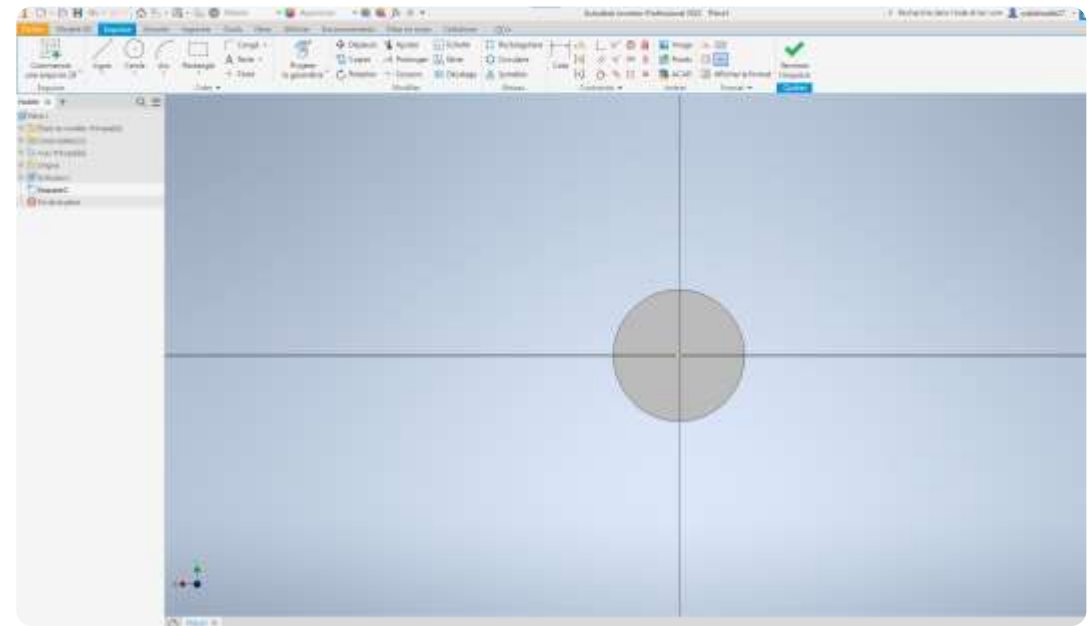


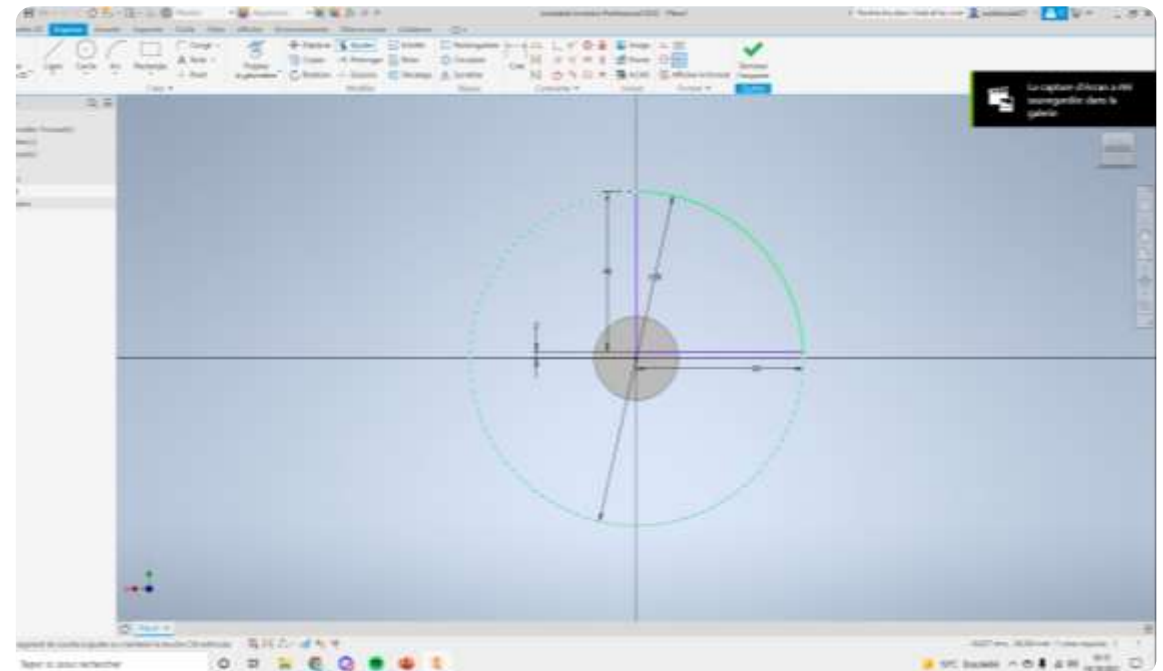
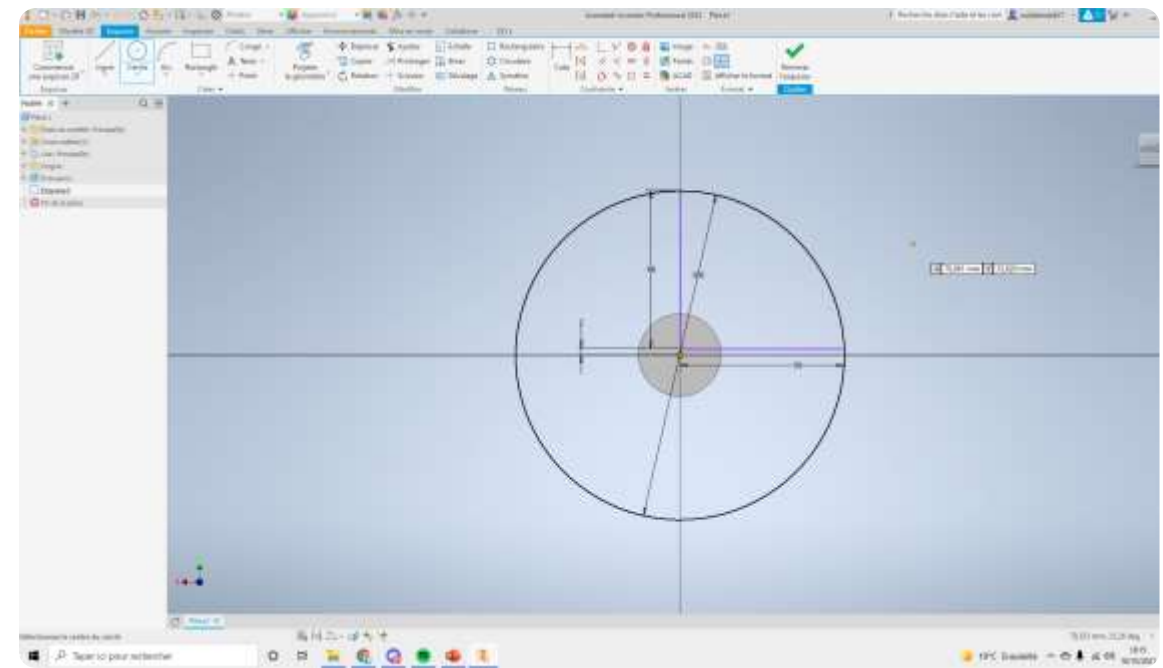
First create a new sketch is made a circle of 25 then finish the sketch and make an extrusions of 50



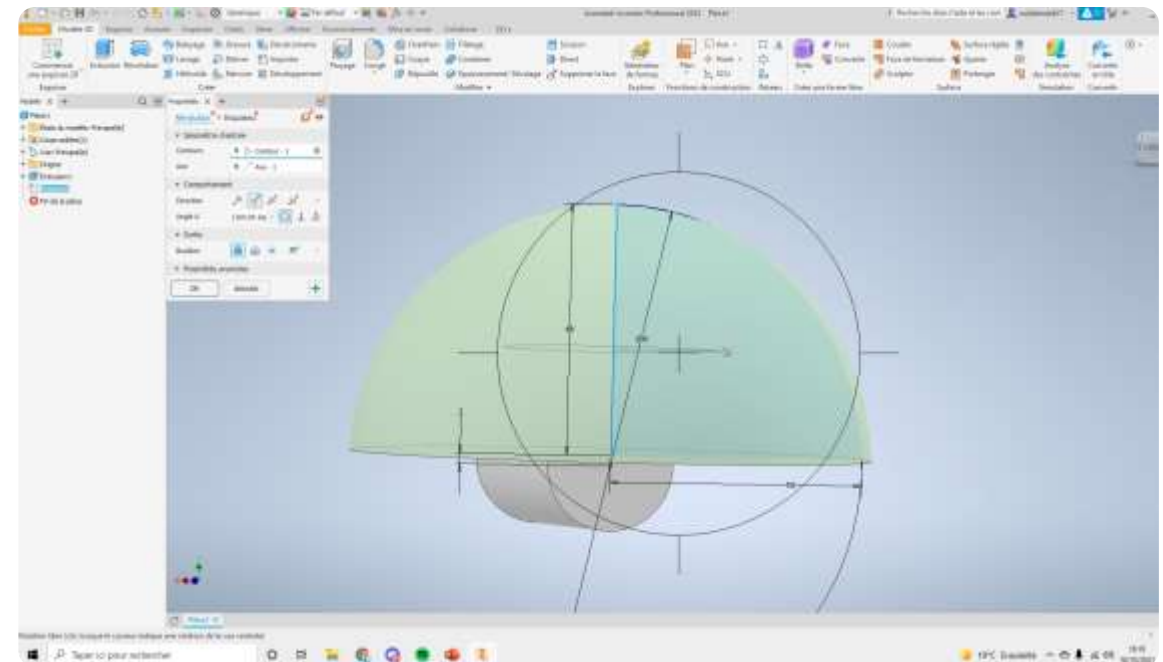
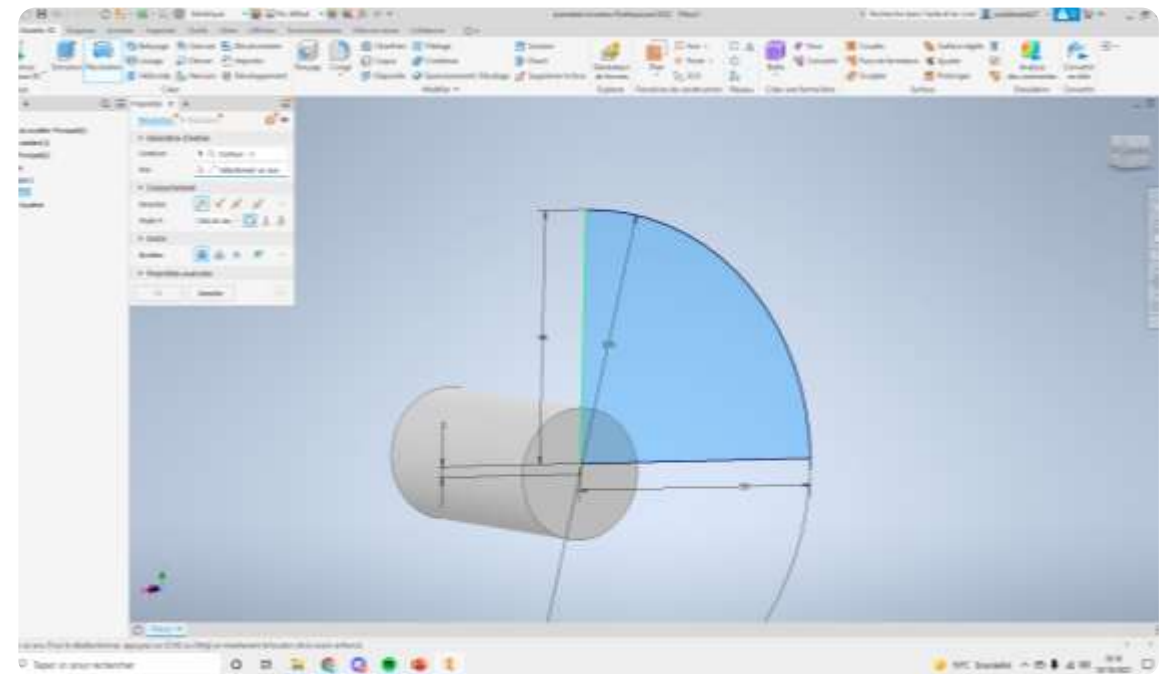
Create a second sketch on the same axis as the first and make a line of 50 horizontally and one of 48 vertically all at 2 from the center of our first extrusion



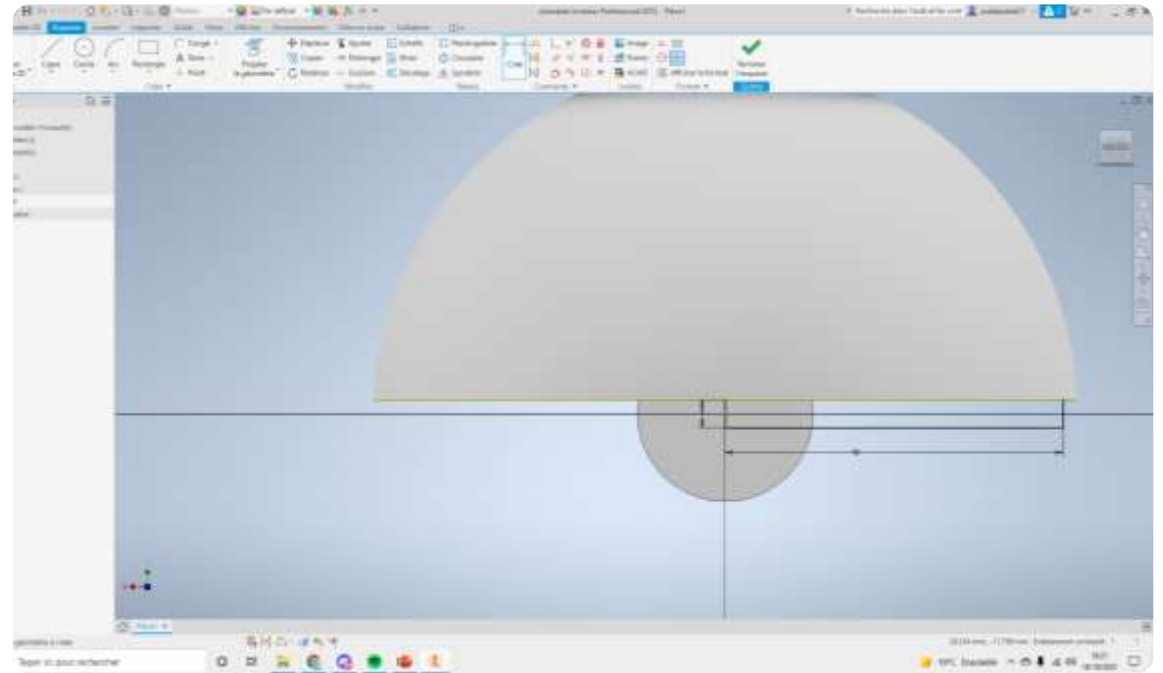
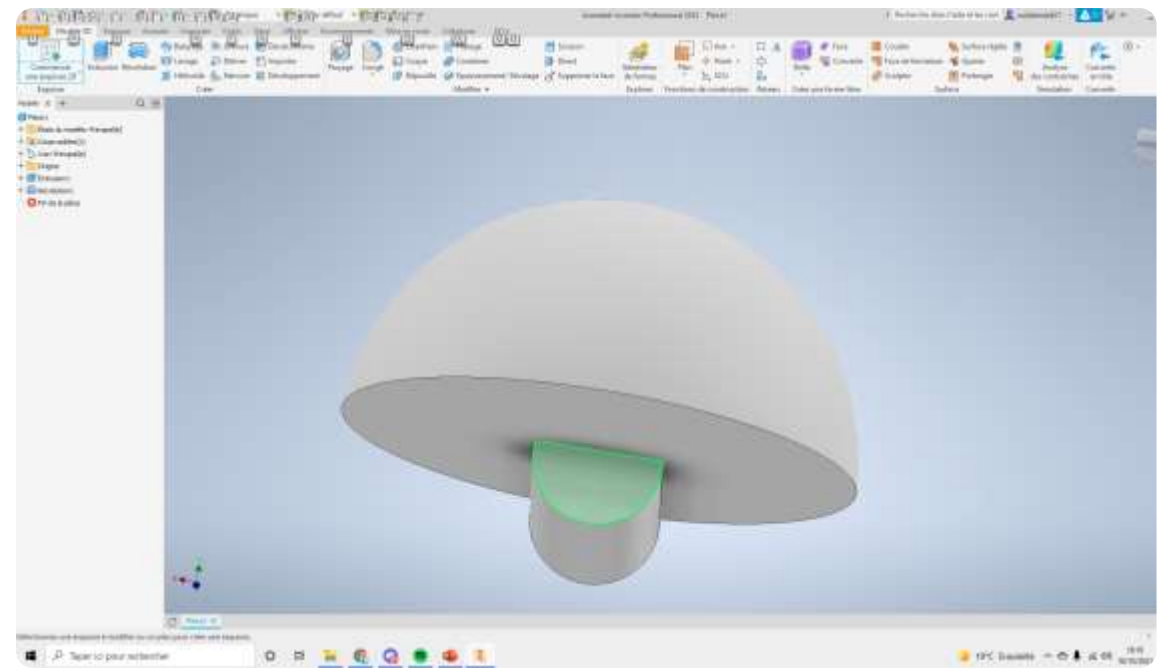
**After this create a circle of 100 diameter
having the same center as our first
extrusion after click on the button "adjust"
then delete most of the circle**



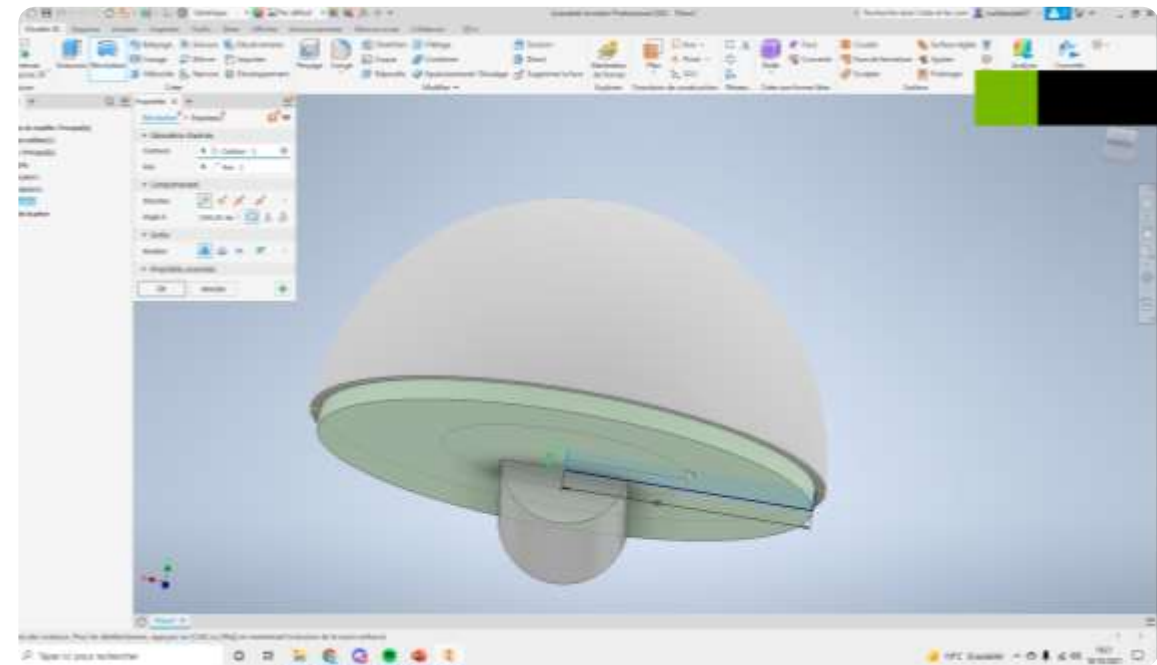
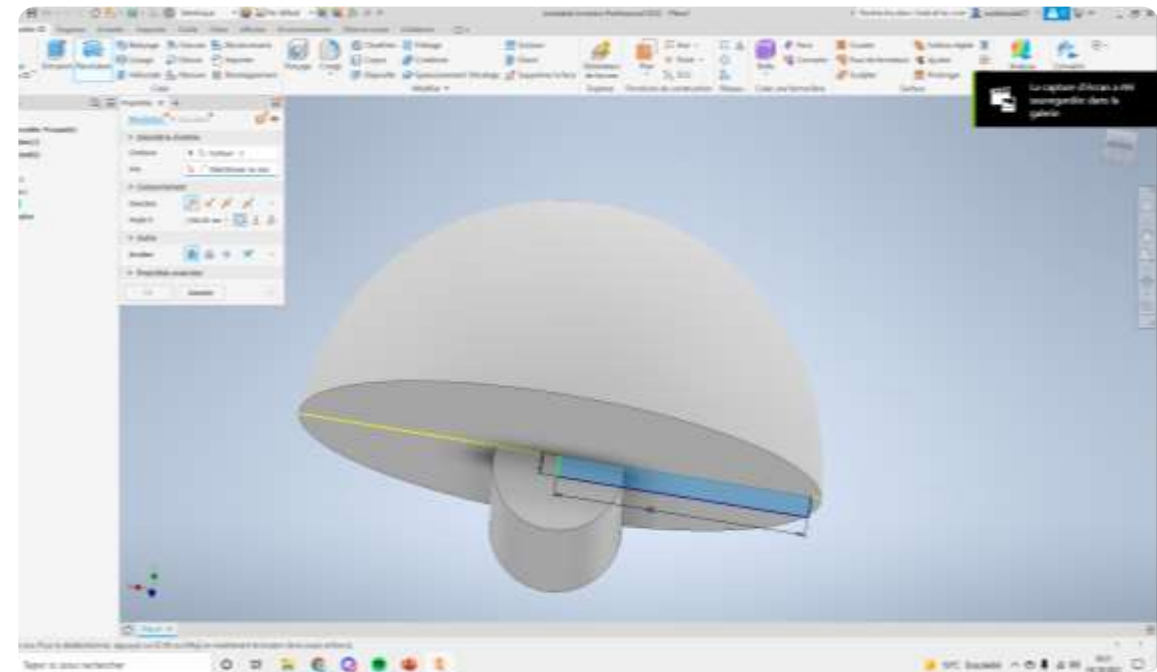
**Complete the sketch and
create a 360 degree
revolution on the 48
vertical**



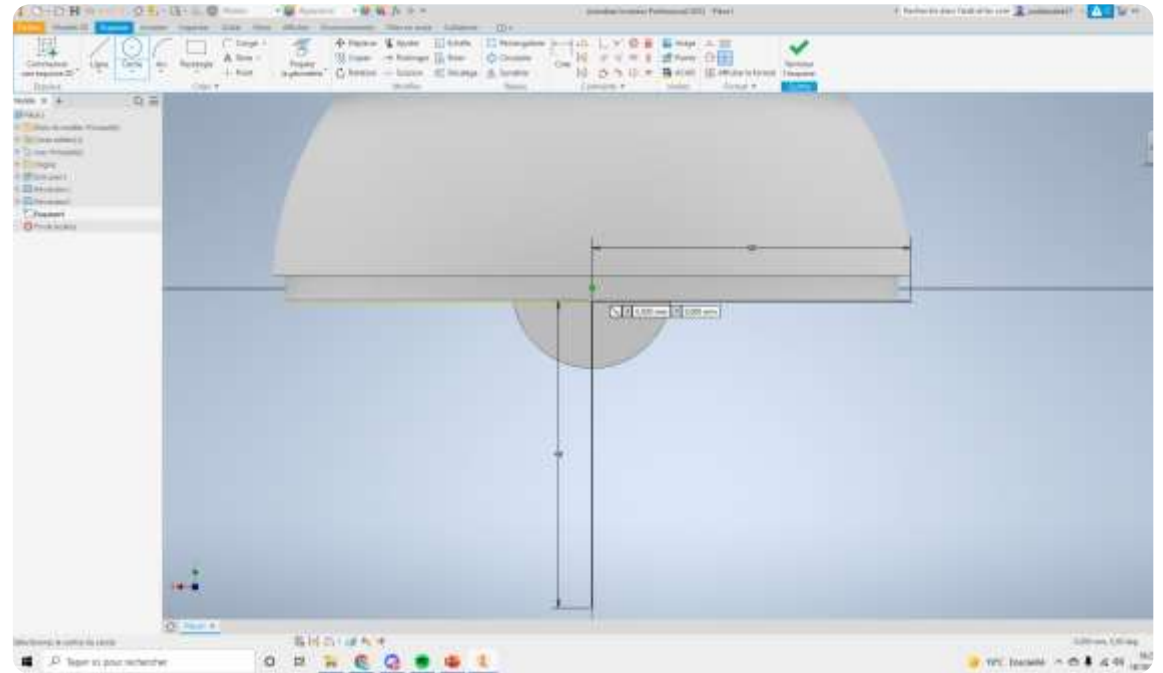
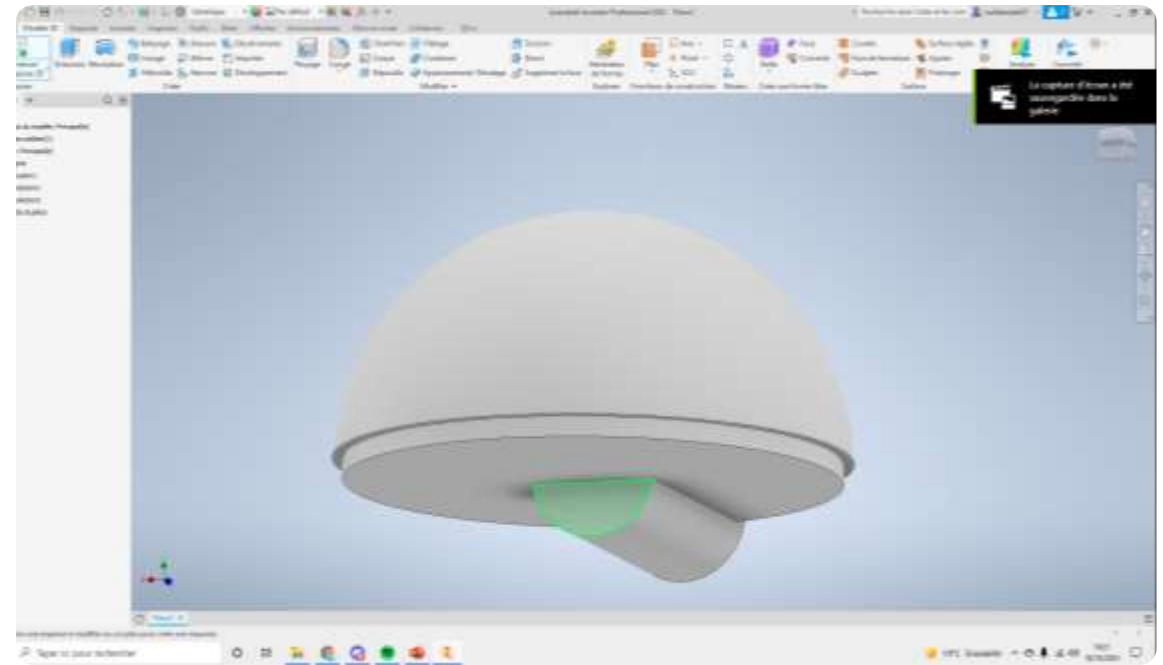
Add a new sketch always on the same axis and make a vertical line of 4 then horizontal of 48



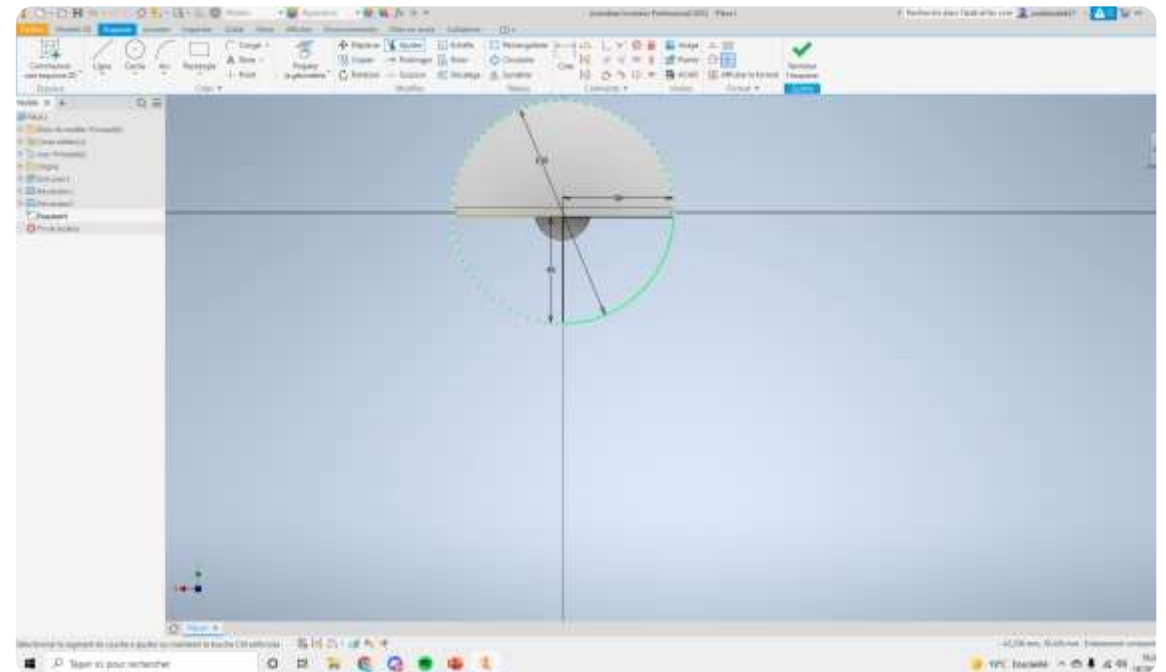
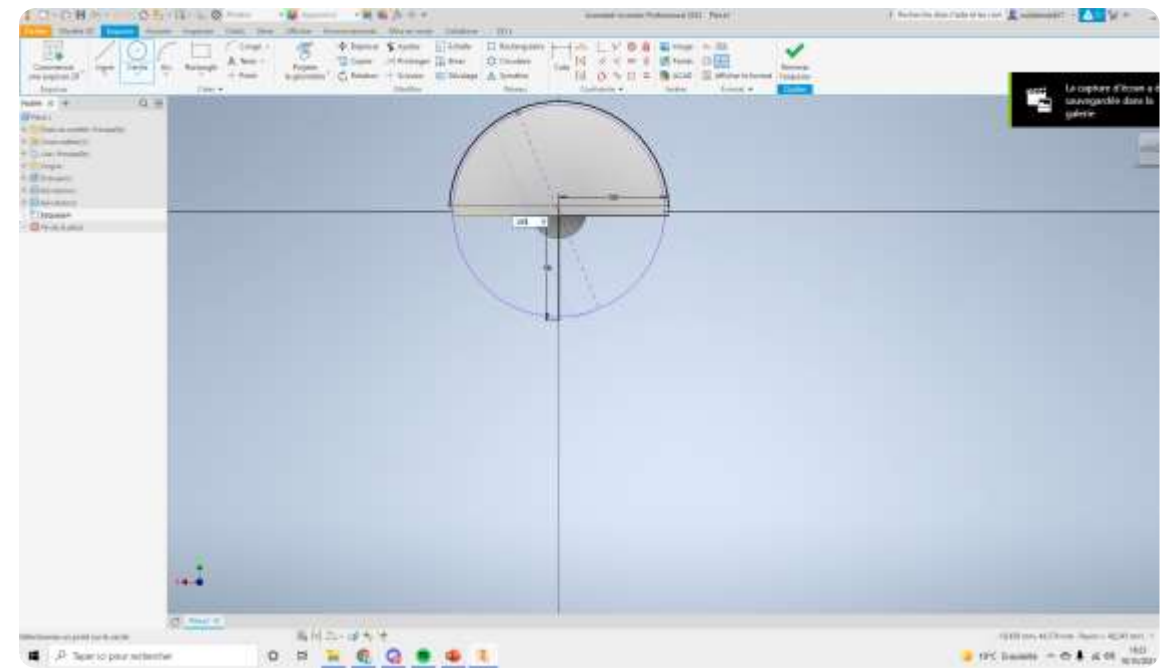
On this sketch create a
revolution of 360° on the
vertical of 4



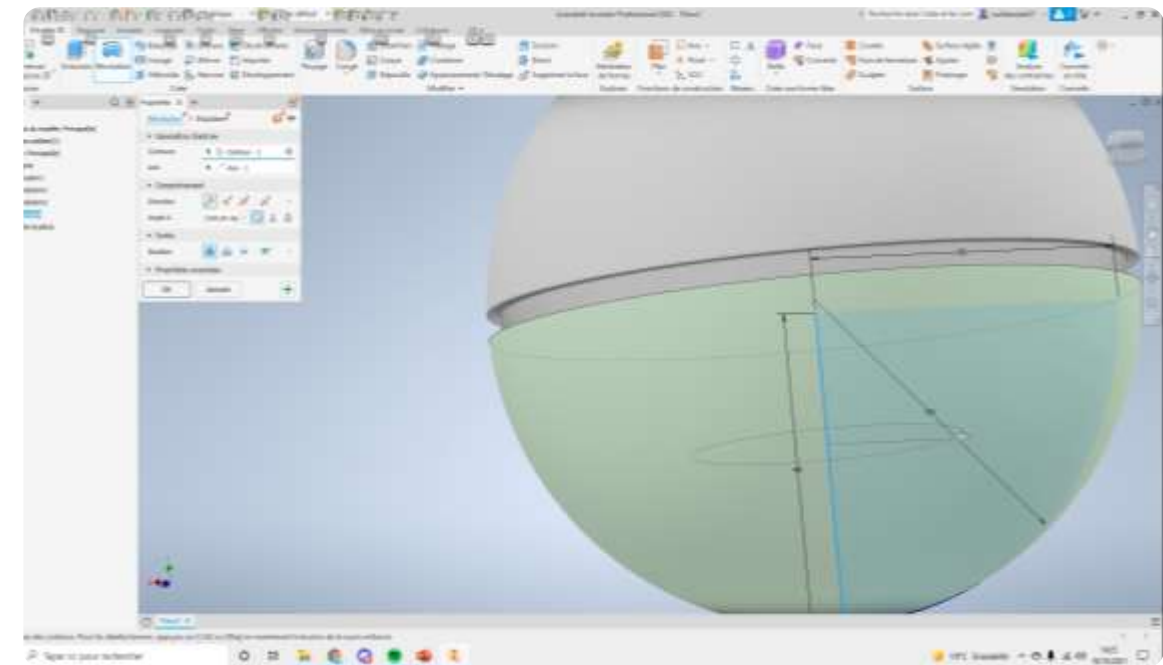
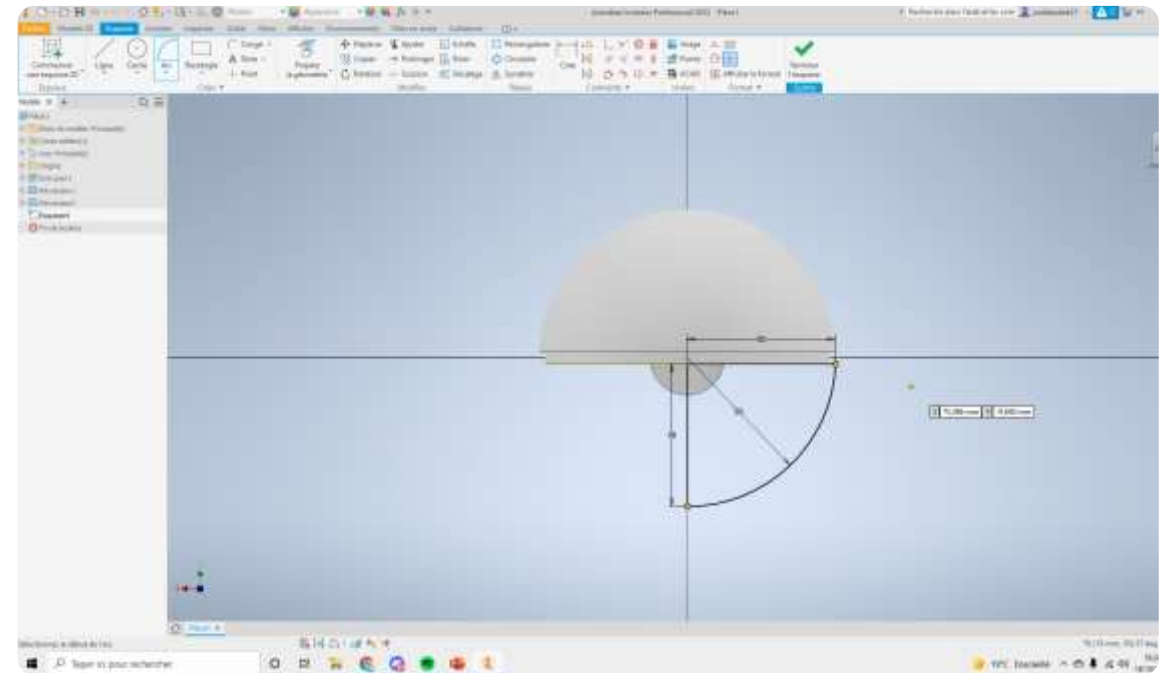
Create a fourth sketch and do the same as for the first revolution, make a vertical of 48 and a horizontal of 50



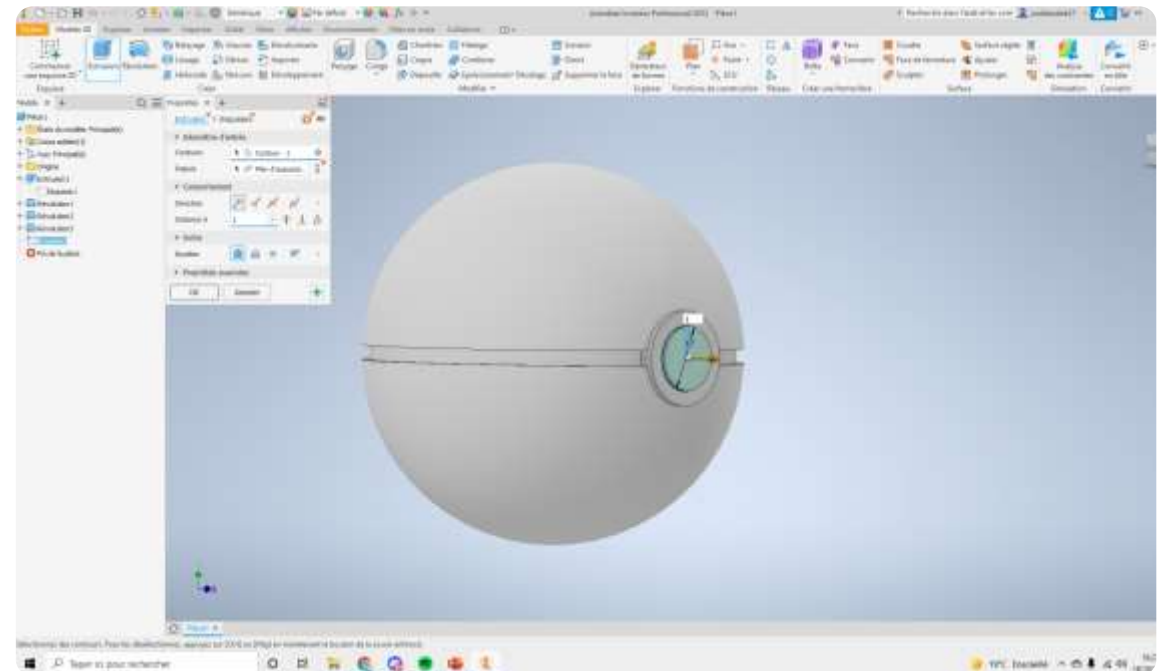
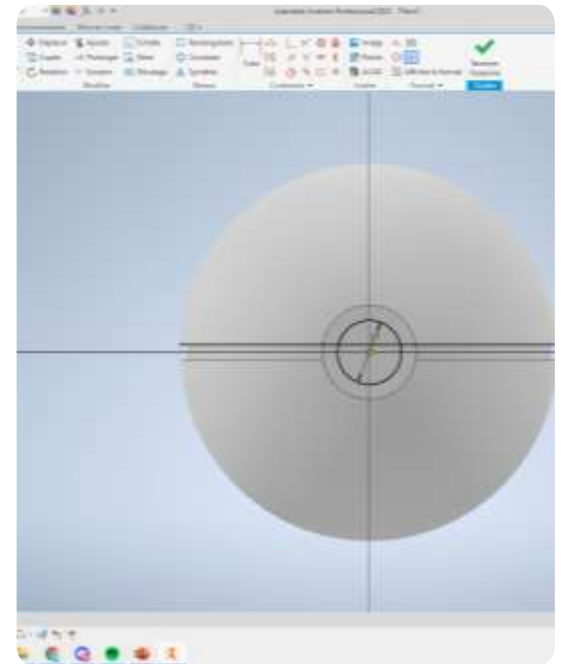
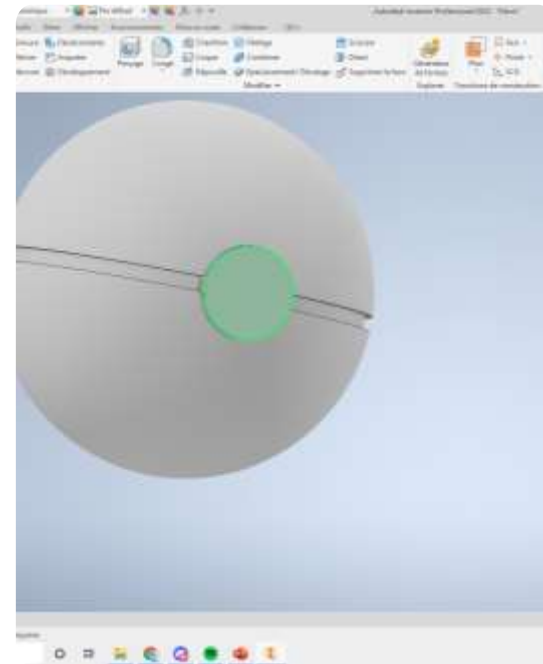
Make the circle 100 in diameter, this circle has the same center as the first. Then click on the "adjust" button and remove most of the circle



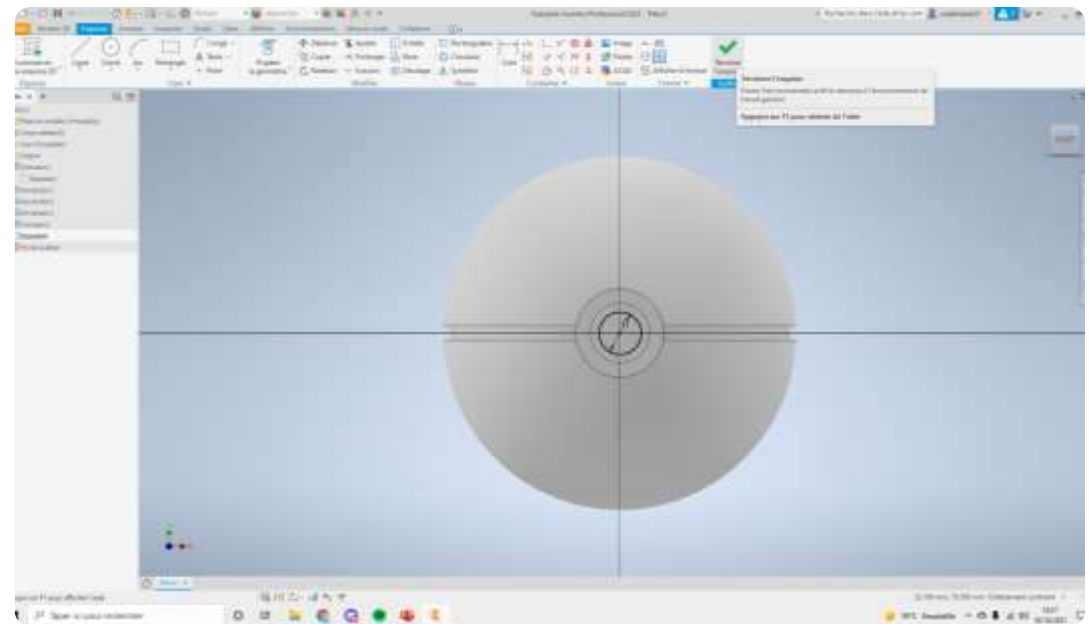
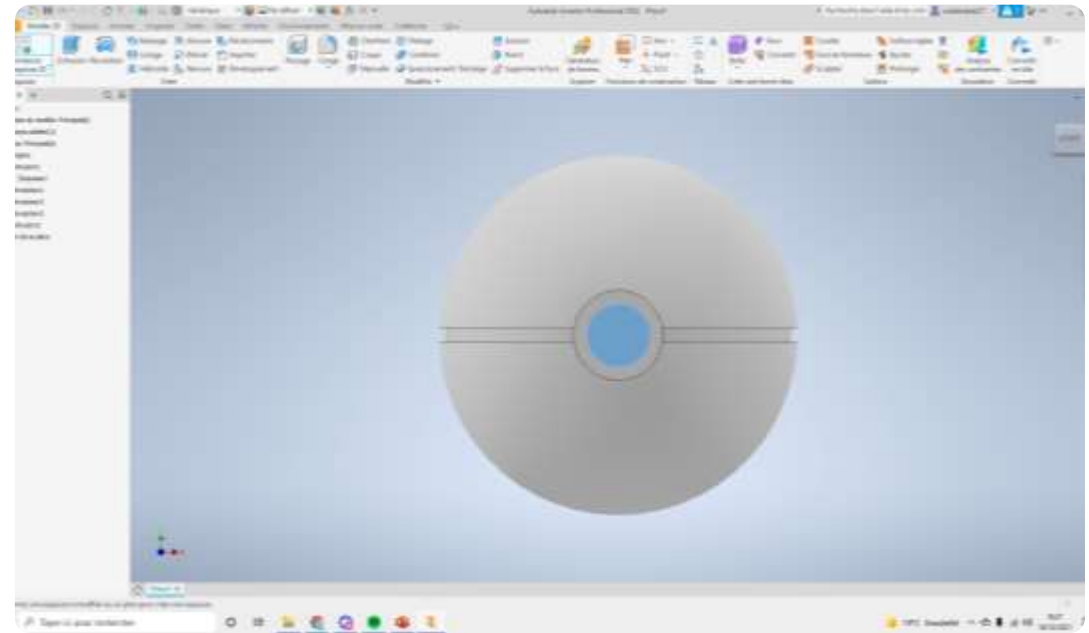
**Finish the sketch then
create a revolution on the
vertical of 48**



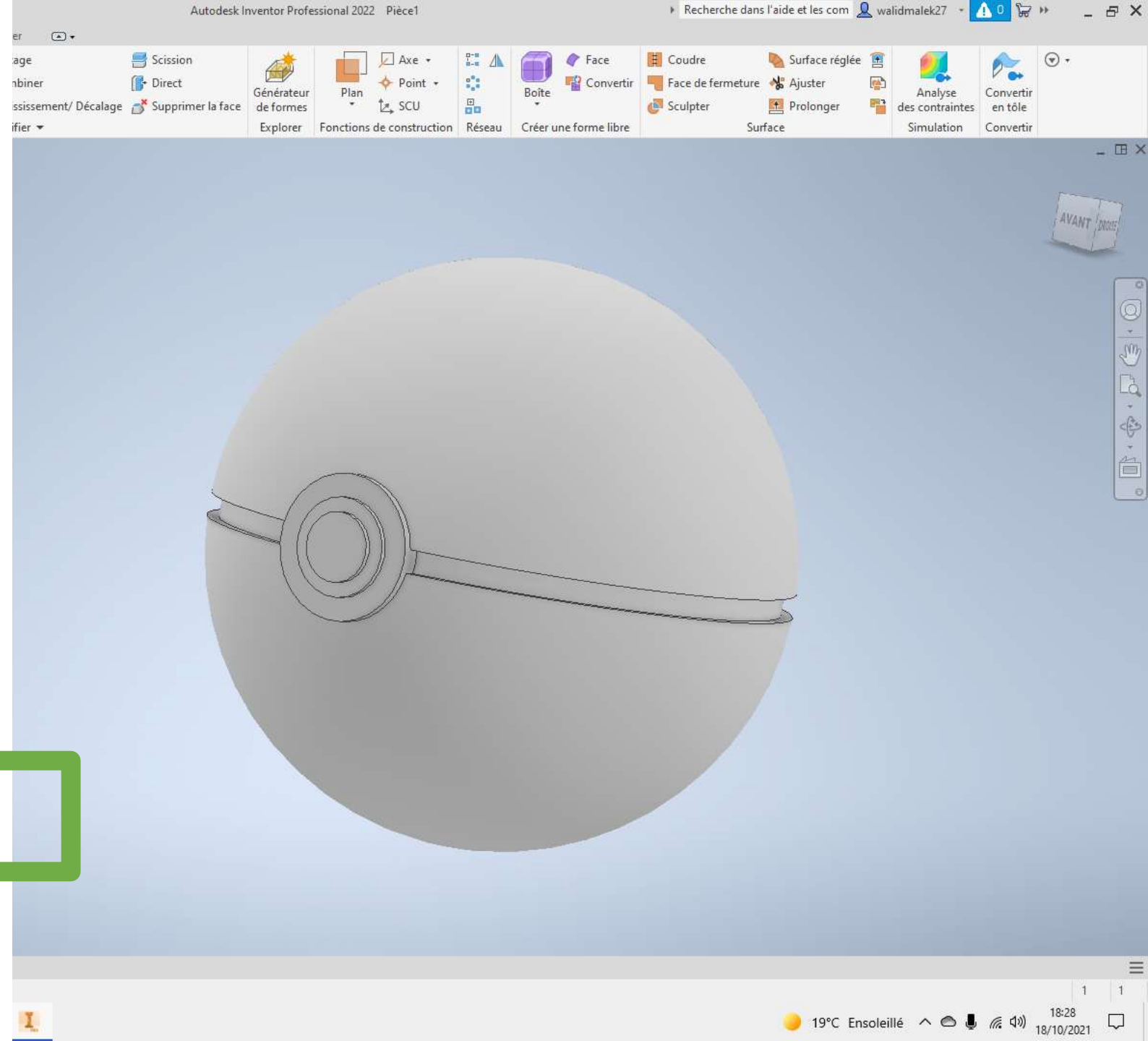
Make a fifth sketch on the front of the Pokéball and make a circle of 17 in diameter and extrude this circle of 1

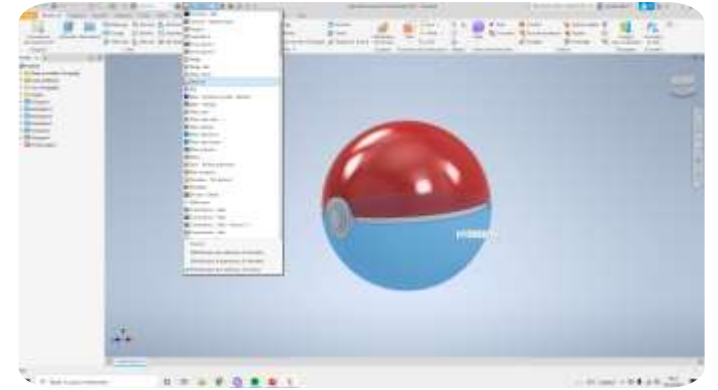
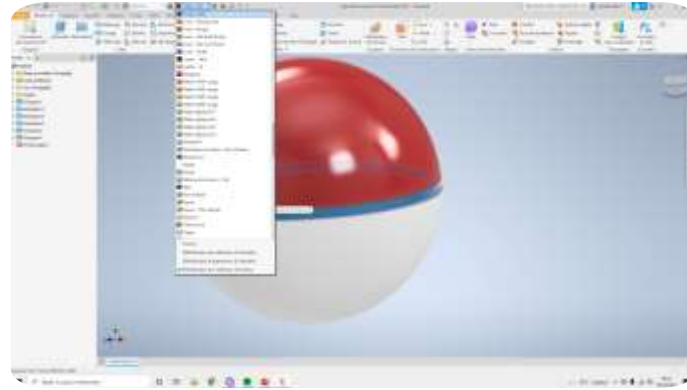
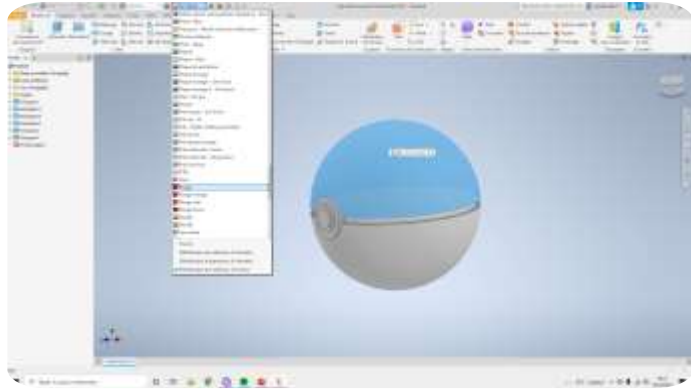


Add a sixth sketch that will be placed on the previous extrusion make a circle of 12



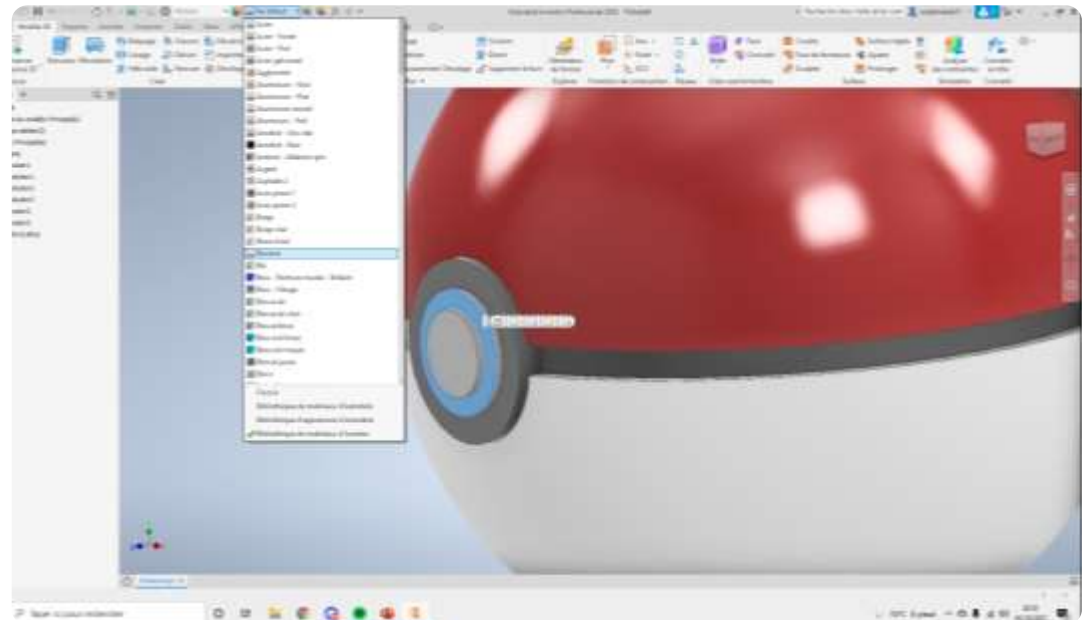
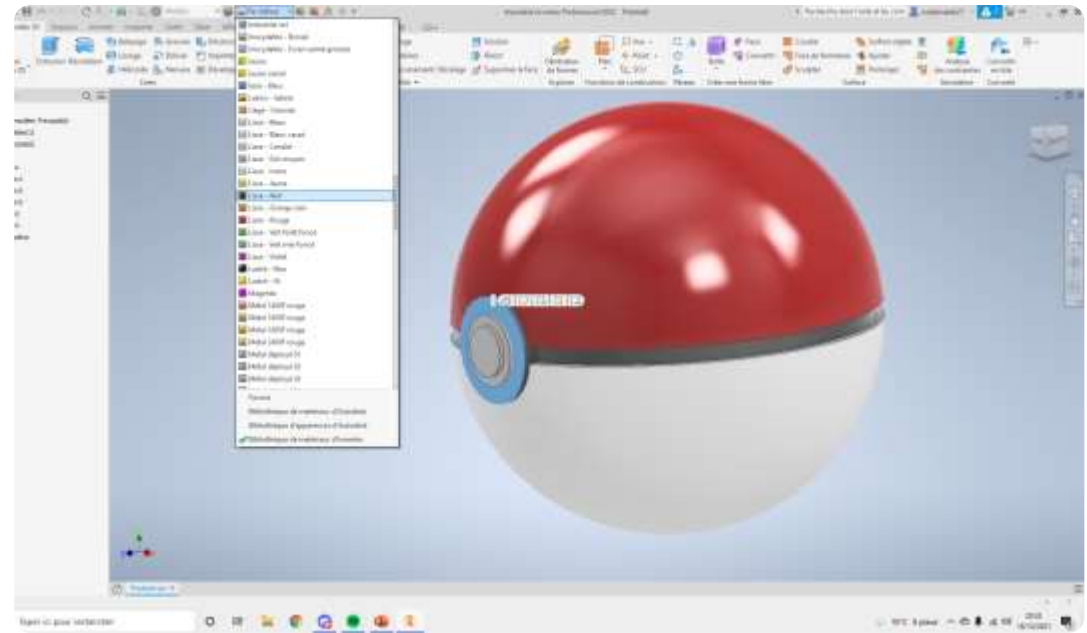
**Extrude this
circle from 1
and we get the
Pokéball**





To finish adding
colors to the
pokeball

To finish adding colors
to the pokeball



**And here she is
finished**

